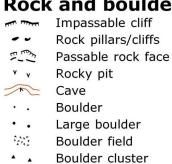
## Man-made features **Land forms** Vegetation Contour Open land Motorway Index contour Open land with Major road Form line scattered trees Minor road Slope line Road Rough open land Contour value Vehicle track Rough open land with scattered trees Earth bank Footpath Earth wall Small path Forest: easy running Small earth wall Less distinct small path Forest: slow running Erosion gully Narrow ride Undergrowth: slow running Visible path junction Small erosion gully Forest: difficult to run 00 Knoll Indistinct junction Undergrowth: difficult Small knoll Footbridge to run Elongated knoll Vegetation: very difficult . . Crossing point Depression to run, impassable 00 with bridge Forest runnable Small depression Crossing point without bridge in one direction V V Broken ground Orchard Railway Special land form Power line Vineyard ×× feature Distinct cultivation Major power line Tunnel boundary Stone wall Cultivated land Water and marsh Distinct vegetation Ruined stone wall 0 Lake High stone wall boundary Pond Indistinct vegetation Fence Waterhole Ruined fence boundary Uncrossable river Special vegetation feature High fence Crossable watercourse Crossing point <del>~~|~~</del> Overprinting symbols Crossable small Building ٧, watercourse Start Settlement ..... Minor water channel Permanently Narrow marsh out of bounds Control point Uncrossable marsh Control number Paved area Marsh [] 0 Ruin === Indistinct marsh Line Firing range Well † † Grave Spring Crossable pipeline Marked route Special water feature Uncrossable pipeline Finish + High tower ТТ Uncrossable boundary Small tower Rock and boulders 0 Crossing point Cairn 0



Stony ground Open sandy ground

Open sandy gro
Bare rock

## **Technical symbols**

feature

Fodder rack

Special man-made

Out-of-bounds area

Dangerous area

Forbidden route

Refreshment point

First aid point

0

1 1

